Abstract - The purpose of this study is to develop the creativity in using e-Learning to the integration of curriculum with a structured model seamlessly integrating into three domains: artistic and humanities, social study, and language arts. The main curriculum contents, including foundation curriculum, core curriculum, with application curriculum on the detail plan are presented. The integration curriculum is designed in coordination with the digital instructional materials and the multimedia instructional design, and provides the references to education. The final goal of the integration curriculum is to promote technology, humanity, and social mutually benefits and new favorable niche with teaching in the cross disciplines and professional areas, and application of e-Learning. On the other hand, it is also to cultivate the students’ concern of and the responsibility to technology and humanities society, to balance the "Technology and Humanity" development, to evaluate and assess the promotion and to comment to the result in education.

Index Terms - e-Learning, ancient culture, art and humanity, the old train station

INTRODUCTION

Due to the approach of the 21st century knowledge economy society, the promotion country competitive ability and the technology strength, should positively cultivate the national to have the initiative study and the innovation ponder basic capability, and have the perfect humanities society values and the open vision in the world. Beyond this, the Taiwan Ministry of Education impels the elementary and middle schools to enhance information science and technology to melt the initiation study, cultivates conforms to national of the time demand, also will plan "the elementary and middle schools information from the Ministry of Education to educate the all blueprint" to outline the future information education to hope the scenery [1].

This curriculum is mainly "developing in using e-Learning to the integration of curriculum of the reminiscence of the old stations images with the historical site in Taiwan. The goal narration is as follows:

1. Cultivate the student humanities literacy
2. Stimulate the student creativity
3. Close to the daily life
4. Integrate digital network technology

FIGURE 1
The concept chart of design idea in using e-Learning to the Integration of Curriculum of the Reminiscence of the Old Stations Images

REVIEW OF THE LITERATURE

The study was taken by the analysis and the induction based on the correlation theory literature; this performs by the curriculum development and design correlation to related concept and e-Learning correlations concept to explain.

1. The curriculum development and design related concept

(1) Definition of the curriculum development
According to the scholar in definition of the curriculum, it may divide into five types such as the curriculum namely "the discipline or the teaching material", "the experience", "the goal", "the plan" and "the research method". Simultaneously, it also may be limited to be "design the curriculum" and "the curriculum essential factor choice, the organization and the arrangement method process" [2].

(2) The curriculum designs theory

- By discipline central orientation:
  The education content emphasizes the importance of discipline knowledge, takes the curriculum as the discipline content, and may help the student take the studying achievement as the goal.

- By student central orientation:
  The goal curriculum takes student's individual need, interest, and the ability as the central (student-centered curriculum), emphasized take student's experience of life as the main subject, takes student's activity, emphasizes teaching goal on "doing by learning" and "problem solution".

- By social central orientation:
  The social orientation emphasizes the students' school activities as the core courses, assists the students to study the communities where they currently live, to investigate the origin of their own family, and to provide the students the actual application opportunity.

- By technical central orientation:
  The technical principle emphasizes the importance of education science and technology curriculum, advocates the curriculum design as the technical activity, designs the suitable method to achieve the fixed goal. Bobbitt advocates "the active analytic method", as well as Charters advocated "the work analytic method", all is to utilize the science and technology in a new teaching technique.

- By integrating central curriculum: The curriculum integration generally contains four stratification patterns - experience, society, knowledge, and curriculum integrated [3].

(3) The curriculum designs pattern

- Goal pattern:
  American curriculum scholar Tyler to "Curriculum And Teaching Basic principle" a book, proposed four important questions of the curriculum designs: what the educational goals that the school course should achieve, what learning experience should be provided to achieve the educational goals, how to effectively organizes the learning experience and how to make sure these educational goals have been achieved.

- Process pattern:
  The course pattern is suitable for "the knowledge" and "understands" the curriculum domain. We choose the content which must possess the structure and include the specific knowledge form of the intrinsic value. Both of the knowledge and the understanding is the intrinsic mental thinking operation and is unable directly to use the external behavior to perform, nevertheless, it only can be deduced by the affiliation behavior index which is unable to prearrange the study result.

- Situation pattern:
  This curriculum is mainly by the situation pattern. The content is taken into the social cultural situation which focuses on the curriculum designs, and ponders the current social culture subject. Nowadays, the multicultural viewpoint is gradually accepted by the populace. To "remember the pastime of the station image" as the culture says, along with the guest commission's establishment, each kind of culture subject, the activity has already started to launch, therefore, taking the culture as the main domain curriculum, will provide the study with more pondering the direction and multicultural stimulation.

2. The e-Learning related concept

(1) Definitions and functions of the e-Learning
  E-Learning is referred by several tools, the penetration wired or the wireless network. After taking the answer position teaching material, it can be carried on the on-line or the off-line learning activities. There are two characteristics of E-Learning including the concurrently computer assistance study and the network study. According to the definition of the scholar logarithm position study is that in the e-Learning environments, the learners penetrate the design and the use of the communication tools, and integrate the study idea and various domains knowledge to achieve the anticipated result"[4].

(2) Definition and function of the instructional media
  The age of information technology has rapidly developed and smashed the ways that people communication to each other and the methods that deliver the interpersonal messages. Human beings use information technology to create the chances of communication and learn everything they want. Every application by using information technology, and learning knowledge from it, we called it as one kind of "the media" [5].

METHOD AND IMPLEMENTATION

This study of the curriculum development is first enhancing on the collection and discussion of the literature material, plan and design culture curriculum of the remembering pastime of the Old Stations Images, thus divides into three items of main domains: the curriculum the foundation curriculum, the core curriculum, and the application curriculum.

1. The method and flow chart of the curriculum development
According to the curriculum designs the overhead construction based on the foundation curriculum, the core curriculum and the application curriculum as the following:

Detailed the course subject, the unit subject, the curriculum domain as the table two, the table three, and the table four shows:

<table>
<thead>
<tr>
<th>Course Subject</th>
<th>Unit Subject</th>
<th>Curriculum Domain</th>
</tr>
</thead>
<tbody>
<tr>
<td>Construction appreciation</td>
<td>In pursuing the content of the historical site</td>
<td>Artistic and Humanities</td>
</tr>
<tr>
<td>Photography</td>
<td>In the visual looks out the world</td>
<td>Artistic and Humanities</td>
</tr>
<tr>
<td>Commercial introduction</td>
<td>Introduction of commerce of gourmet recipes</td>
<td>Social Study</td>
</tr>
<tr>
<td>Marketing introduction</td>
<td>Marketing spirit model</td>
<td>Social Study</td>
</tr>
<tr>
<td>Traveling English basic grammar</td>
<td>Introduction of synopsis grammar</td>
<td>Language Arts</td>
</tr>
</tbody>
</table>

Figure 3
The structure of the using e-Learning to the Integration of Curriculum

2. The curriculum subject includes the foundation curriculum, the core curriculum, and the application curriculum as the follows:

(1). The Foundation Curriculum
(2). The Core Curriculum:

<table>
<thead>
<tr>
<th>Course Subject</th>
<th>Unit Subject</th>
<th>Curriculum Domain</th>
</tr>
</thead>
<tbody>
<tr>
<td>Advertising</td>
<td>The strategy of the advertisement spirit</td>
<td>Artistic and Humanities</td>
</tr>
<tr>
<td>Modeling principle</td>
<td>The modeling always changed</td>
<td>Artistic and Humanities</td>
</tr>
<tr>
<td>Subject packing and label</td>
<td>Buying with lovely</td>
<td>Social Study</td>
</tr>
<tr>
<td>Marketing environment and new product development</td>
<td>Selling for all</td>
<td>Social Study</td>
</tr>
<tr>
<td>Marketing combination design</td>
<td>The discovery of the victory magic</td>
<td>Social Study</td>
</tr>
<tr>
<td>Commercial communication</td>
<td>On-job in the working communication is peaceful!</td>
<td>Language Arts</td>
</tr>
<tr>
<td>Nature pronunciation</td>
<td>Don’t I miss again in the wrong English writing!</td>
<td>Language Arts</td>
</tr>
<tr>
<td>Historical site culture appreciation</td>
<td>Exploring in the world of the historical site culture</td>
<td>Language Arts</td>
</tr>
<tr>
<td>The historical site model exhibition</td>
<td>Workshop of the historical site</td>
<td>Language Arts</td>
</tr>
</tbody>
</table>

3. Implementation efficiency:

The historical significance of the old station is the predecessor's painstaking care crystallization, and is the best treasure which inherits from generation to generation. This study is combined by the artistic and humanities domain, the social study domain and the language arts domain in the viewpoint comes the annotation to remember pastime of the old station literacy and significance, and the expectation can emphatically exam the technology field of vision inspect, thus attempts to excavate the wisdom with creativity of the old station into the new life. Therefore, this study anticipates the implementation effects:

(1). To cultivate and raise to pay attention to the historical site the humanities literacy.

(2). To cultivate the ability with the historical site appreciation.

(3). To cultivate the ability of the international marketing promotion.

(4). To cultivate the ability of the international language in communication.

(5). To cultivate the usage of the science and technology ability.

4. Effectiveness:

The old stations existence was left behind down in the past life process, since it passed through the long-time maintenance, the preservation. Although they are in numbers, there exists the time background and the significance. The historical age of the stations is in the time passing way, but there raises the ability which its appreciation value is growing, and will be able to Taiwan's valuable penetration international language in communication to another countries.

Therefore after studying in this curriculum anticipated achievement can be united by the artistic and the humanities, social study, the language arts on three domains conformity remembers past times again the old station image, the utilization development study strategy way, reaches the effective study. This conformity curriculum achievement respectively by culture,
technology, the integrating curriculum stratification area showed:

(1). Cultural stratification area:
- Treasures the native local culture emotion;
- Appreciates the native local culture literacy;
- Respects another country culture emotion;
- Appreciates country culture literacy.

(2). Technology stratification area:
- Understands technology function;
- Realizes technology limitation;
- Using technology ability.

(3). Integrating curriculum stratification area:
- International language expression ability;
- Cultural appreciation literacy;
- Marketing, packing promotion ability;
- The peer to peer in the collaborative learning;
- Develops individual study strategy;
- The critical thinking ability;
- Inspiration creation ability;
- Lifelong learning capability.

CONCLUSION

This integrating curriculum of the study is to develop in using e-learning for e-marketing to "remembers pastime the old station image" integration curriculum, introducing the

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penetration into this curriculum, esthetics, the marketing promotion, the language in real life, to "significant the teaching material" to inspirit the study interest.

This study is a dynamic process, should take "the study course", but not only is "the study achievement" hits the score, inspires the study interest is the most important condition. It provokes the continual learning activities by the most natural, no stress, and slight challenge. This integration curriculum has been conformed to above several inspirations study interesting conditions, regarding to the students who study this curriculum, the students will be confirmedly able to study the application all their lives, and reached the study migration. The final goal is to create the old station image which belongs to the individual remembrance and to be displayed in the e-learning area.